

Long Term Planning Year 1&2 Cycle A

(for Maths and English use both)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Maths	Number & Place Value Addition & Subtraction Measurement Geometry: properties of Shape	Number & Place Value Addition & Subtraction Measurement Geometry :properties of Shape	Number & Place Value Addition & Subtraction Fractions Measurement Geometry: properties of Shape	Number & Place Value Addition & Subtraction Fractions Measurement Geometry: properties of Shape	Number & Place Value Addition & Subtraction Fractions Measurement Geometry: properties of Shape Geometry: position, direction, motion	Number & Place Value Addition & Subtraction Fractions Measurement Geometry: properties of Shape Geometry: position, direction, motion
English	<u>Word Reading</u> <u>Reading Comprehension</u> <u>Handwriting</u> <u>Vocabulary, grammar & punctuation</u> <u>Transcription/Spelling</u> <u>Composition</u> - <u>Fiction</u> : writing narratives, stories with familiar settings and narrative - <u>Non-Fiction</u> : signs, labels, captions,		<u>Word Reading</u> <u>Reading Comprehension</u> <u>Handwriting</u> <u>Vocabulary, grammar & punctuation</u> <u>Transcription/Spelling</u> <u>Composition</u> - <u>Fiction</u> : writing narratives, traditional stories , fairy stories, stories that are familiar/predictable from a range of cultures - <u>Non Fiction</u> : lists & instructions		<u>Word Reading</u> <u>Reading Comprehension</u> <u>Handwriting</u> <u>Vocabulary, grammar & punctuation</u> <u>Transcription/Spelling</u> <u>Composition</u> <u>Fiction</u> : writing narratives,stories about fantasy worlds, <u>Non-Fiction</u> : Recounts of observations, visits, events	
Science	-Animals, including humans	-Everyday materials	-Investigations	-Seasonal changes	- Plants	-Investigations
Investigation skills throughout each term						
History		-Lumley Castle: significant place in the locality		-Queen Victoria: life of signif individual nationally & globally- 'Victorians'	-What were seaside holidays like in the past? Changes in living memory, aspects of national life	
Geography	-'The UK' name, locate & identify 4 countries & capital cities in UK		- Around Our School: fieldwork/ physical/ human features of local area			-'Going to the seaside' sims & diffs of human & physical geog of UK & contrasting foregin location
Art	-Drawing Art Express Unit 1 Artists: Archimboldo, Andy Warhol, Vincent Van Gogh , Piero della Francesca		-Printing Art Express Unit 3 Artists: Richard Long, Henri Rousseau , Edward Hicks,		-Sculpture Art Express Unit 5 Artists: Hokusai,	
DT		-Food/cooking (Eat more fruit & veg)		-Construct a model home/computer aided design (Homes)		-Using construction kits, materials & techniques to make models (Playgrounds)
ICT	Obj 6 (*e-safety): Pupils should be taught to: use technology	Obj 1: Pupils should be taught to: understand what algorithms are; how they	Obj 2: Pupils should be taught to: create and	Obj 3: Pupils should be taught to: use logical reasoning to predict the	Obj 4: Pupils should be taught to: use technology purposefully to create,	Obj 5: Pupils should be taught to: recognise common uses of information

	<p>safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.</p> <p>*This objective (e-safety) should be referred to and revisited throughout the year.</p> <p>Lesson Ideas:</p> <ul style="list-style-type: none"> -Twinkl Computer Skills Yr1 -Twinkl Using the Internet Yr2 -Website: Safer Internet for 5-7. 	<p>are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions</p> <p>Lesson Ideas:</p> <ul style="list-style-type: none"> - Twinkl Programming with Scratch Jnr Yr1 1.2 Moving Around Maps -Keeping safe online 	<p>debug simple programs</p> <p>Lesson Ideas:</p> <ul style="list-style-type: none"> -Twinkl Preparing for Turtle Logo Yr2 PM Uit 2.1 Coding 	<p>behaviour of simple programs</p> <p>Lesson Ideas:</p> <ul style="list-style-type: none"> -Twinkl Turtle Logo & Scratch Yr2 PM Unit 1.7 Coding 	<p>organise, store, manipulate and retrieve digital content</p> <p>Lesson Ideas:</p> <ul style="list-style-type: none"> -Twinkl Word Processing Skills Yr1 -Twinkl Painting Yr1 -Twinkl Using & Applying Yr1 -Twinkl Computer Art Yr2 -Twinkl Using & Applying Skills Yr2 Twinkl Presentation Skills 	<p>technology beyond school</p>
PE	-Dance -Games	-Dance -Games	-Gymnastics -Games	-Gymnastics -Games	-Swimming - Dance	-Athletics -Swimming
Music	-On-going skills, singing & playing instruments. -Listening to music, -notation skills	-Identifying ways sounds can be made & changed (Sounds Interesting) -Listening to music, -notation skills	-On-going skills, singing & playing instruments -Listening to music, -notation skills	-Make & control different sounds (The Long & Short of it) -Listening to music, -notation skills	-On-going skills, singing & playing instruments -Listening to music, -notation skills	-Performance (What's the score?) -Listening to music, -notation skills
RE	-What can we learn about Christianity from visiting a church??	-Why are gifts given at Christmas?	-Who is Jesus & why is he special to Christians?	-What is the Easter story?	-What can we find out about Buddha?	
PSHE	-External body parts	-Personal Hygiene	-Caring for people, pets & plants (British Values)	-Caring for people, pets & plants (British Values)	-Knowing our local environment	-People who help us (British Values)

