

## Long Term Planning Year 1&2 Cycle A

### (for Maths and English use both)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Maths</b>	Number & Place Value  Addition & Subtraction  Measurement  Geometry: properties of Shape	Number & Place Value  Addition & Subtraction  Measurement  Geometry :properties of Shape	Number & Place Value  Addition & Subtraction  Fractions  Measurement  Geometry: properties of Shape	Number & Place Value  Addition & Subtraction  Fractions  Measurement  Geometry: properties of Shape	Number & Place Value  Addition & Subtraction  Fractions  Measurement  Geometry: properties of Shape  Geometry: position, direction, motion	Number & Place Value  Addition & Subtraction  Fractions  Measurement  Geometry: properties of Shape  Geometry: position, direction, motion
<b>English</b>	<u>Word Reading</u> <u>Reading Comprehension</u> <u>Handwriting</u> <u>Vocabulary, grammar &amp; punctuation</u> <u>Transcription/Spelling</u> <u>Composition</u> - <u>Fiction</u> : writing narratives, stories with familiar settings and narrative - <u>Non-Fiction</u> : signs, labels, captions,		<u>Word Reading</u> <u>Reading Comprehension</u> <u>Handwriting</u> <u>Vocabulary, grammar &amp; punctuation</u> <u>Transcription/Spelling</u> <u>Composition</u> - <u>Fiction</u> : writing narratives, traditional stories , fairy stories, stories that are familiar/predictable from a range of cultures - <u>Non Fiction</u> : lists & instructions		<u>Word Reading</u> <u>Reading Comprehension</u> <u>Handwriting</u> <u>Vocabulary, grammar &amp; punctuation</u> <u>Transcription/Spelling</u> <u>Composition</u> <u>Fiction</u> : writing narratives,stories about fantasy worlds, <u>Non-Fiction</u> : Recounts of observations, visits, events	
<b>Science</b>	-Animals, including humans	-Everyday materials	-Investigations	-Seasonal changes	- Plants	-Investigations
<b>Investigation skills throughout each term</b>						
<b>History</b>		-Lumley Castle: or St Mary's and St Cuthbert's church: significant place in the locality		-Queen Victoria or William Wharton: life of signif individual nationally & globally-	-What were seaside holidays/ phones like in the past? Changes in living memory, aspects of national life	
<b>Geography</b>	-'The UK' name, locate & identify 4 countries & capital cities in UK		- Around Our School: fieldwork/ physical/ human features of local area			-'Going to the seaside' sims & diffs of human & physical geog of UK & contrasting foregin location
<b>Art</b>	-Drawing Art Express Unit 1 <b>Artists:</b> Archimboldo, Andy Warhol, <b>Vincent Van Gogh</b> , Piero della Francesca		-Printing Art Express Unit 3 <b>Artists:</b> Richard Long, <b>Henri Rousseau</b> , Edward Hicks,		-Sculpture Art Express Unit 5 <b>Artists:</b> Hokusai	
<b>DT</b>		-Food/cooking (Eat more fruit & veg)		-Construct a model home/computer aided design (Homes)		-Using construction kits, materials & techniques to make models (Playgrounds)
<b>ICT</b>	Obj 6  (*e-safety): Pupils should be taught to:	Obj 1: Pupils should be taught to: understand what algorithms	Obj 2: Pupils should be taught to: create and	Obj 3: Pupils should be taught to: use logical reasoning to	Obj 4: Pupils should be taught to: use technology purposefully to	Obj 5: Pupils should be taught to: recognise common uses

	<p>use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.</p> <p>*This objective (e-safety) should be referred to and revisited throughout the year.</p> <p><b>Lesson Ideas:</b></p> <ul style="list-style-type: none"> <li>-Twinkl Computer Skills Yr1</li> <li>-Twinkl Using the Internet Yr2</li> <li>-Website: Safer Internet for 5-7.</li> </ul>	<p>are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions</p> <p><b>Lesson Ideas:</b></p> <ul style="list-style-type: none"> <li>- Twinkl Programming with Scratch Jnr Yr1</li> </ul>	<p>debug simple programs</p> <p><b>Lesson Ideas:</b></p> <ul style="list-style-type: none"> <li>-Twinkl Preparing for Turtle Logo Yr2</li> <li>PM Uit 2.1 Coding</li> </ul>	<p>predict the behaviour of simple programs</p> <p><b>Lesson Ideas:</b></p> <ul style="list-style-type: none"> <li>-Twinkl Turtle Logo &amp; Scratch Yr2</li> <li>PM Unit 1.7 Coding</li> </ul>	<p>create, organise, store, manipulate and retrieve digital content</p> <p><b>Lesson Ideas:</b></p> <ul style="list-style-type: none"> <li>-Twinkl Word Processing Processing Skills Yr1</li> <li>-Twinkl Painting Yr1</li> <li>-Twinkl Using &amp; Applying Yr1</li> <li>-Twinkl Computer Art Yr2</li> <li>-Twinkl Using &amp; Applying Skills Yr2</li> <li>Twinkl Presentation Skills</li> </ul>	<p>of information technology beyond school</p>
<b>PE</b>	-Dance -Games	-Dance -Games	-Gymnastics -Games	-Gymnastics -Games	-Swimming - Dance	-Athletics -Swimming
<b>Music</b>	-On-going skills, singing & playing instruments. -Listening to music, Australian traditional music	-Identifying ways sounds can be made & changed (Sounds Interesting) -Listening to music, -notation skills	-On-going skills, singing & playing instruments -Listening to music, -notation skills	-Make & control different sounds (The Long & Short of it) -Listening to music, -notation skills	-On-going skills, singing & playing instruments -Listening to music, -notation skills	-Performance (What's the score?) -Listening to music, -notation skills
<b>RE</b>	-What can we learn about Christianity from visiting a church??	-Why are gifts given at Christmas?	-Who is Jesus & why is he special to Christians?	-What is the Easter story?	-What can we find out about Buddha?	
<b>PSHE</b>	-External body parts	-Personal Hygiene	-Caring for people, pets & plants (British Values)	-Caring for people, pets & plants (British Values)	-Knowing our local environment	-People who help us (British Values)

